

***CS 321***  
***Programming Languages and Compilers***

**0. Course Organization**

## *Personnel*

- **Professor: David Padua**  
**3318 Digital Computer Lab; phone: 333-4223**  
**office hours: 9:15-10:00 TuTh.**
- **Assistant: Sheila Clark**  
**sd-clark@cs.uiuc.edu**  
**3316 Digital Computer Lab; phone: 244-0056**

## *Personnel (Cont.)*

**TA**

**Office hours**

**Office Number**

Mattox Beckman

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1231 DCL

Ashish Agarwal

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Mark Peterson

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# *Text*

- **Required:**

- **Programming Language Pragmatics**  
*by Michael Scott*  
Morgan Kaufmann

- **(Highly) Recommended:**

- **Compilers. Principles, Techniques, and Tools (a.k.a. “The Dragon Book”)**  
*By Alfred Aho, Ravi Sethi, Jeffrey Ullman*  
Addison Wesley

- Not all material will be in the textbooks. Transparencies complement the textbook.

## *Web Page*

- The class web site is at:  
<http://polaris.cs.uiuc.edu/~padua/cs321>
- You are expected to check the web site *frequently*. Contents include:
  - important announcements;
  - these PowerPoint slides in pdf format;
  - reading assignments;
  - links to helpful material;
  - assignments; and
  - Solutions to exercises;
- Grades will be e-mailed

# *Prerequisites*

- **CS 225 -- Data Structures -- essential.**
- **CS 231 or CS 232 or ECE 290 or ECE 291 -- architecture and assembly language programming -- essential.**
- **By implication, CS 125 -- introductory experience with **Java** or **C++**. Knowledge of merely **C** or **Pascal** is somewhat inadequate; knowledge of merely **Basic** or **VB** is woefully inadequate.**
- **By implication, CS 173 -- discrete mathematics -- *absolutely essential*.**

# ***Grading***

- There will be one midterm exam, 5 MPs and two problem sets.
- Compiler (first three/four) MPs should be written in C++.
- Percentages:
  - midterm (Thursday, March 1): 25%
  - final exam: 40%
  - assignments: 35%

# *Grading*

- You are expected to do your own work.
- Graduate students and undergraduate students will be graded on separate scales.
- 1-unit graduate students will do a (substantial) extra project [25% of the final grade]. Details of the project will be available on March 6.



# *Goals of CS321*

- **To understand programming language implementation:**
  - Compilers
  - Interpreters
  - Run-time systems
- **To gain a deeper understanding of the object-oriented, functional, and logic programming paradigms.**

# *Goals of CS321*

- **To understand better those languages that you've been using.**
- **To increase your “vocabulary” of programming constructs.**
- **To help you to write better programs.**
- **To allow you to choose appropriate programming languages.**
- **To ease your learning of new programming languages.**
- **To familiarize you with design issues for programming languages.**