

Chapter 6. A Brief Introduction to Fortran 90

6.1 Data Types and Kinds

Data types

- Intrinsic data types (INTEGER, REAL, LOGICAL)
- derived data types (“structures” or “records” in other languages)

kind parameter (or simply kind)

- An integer that further specifies intrinsic data types (REAL(4), REAL(8))
- Literal constants (or simply literals) are specified as to kind by appending an underscore (1.5_4, 1.5_8)
- Vary from machine to machine

6.2 IMPLICIT none

When `IMPLICIT NONE` is specified, all variables have to be declared explicitly.

6.3 Examples

```
INTEGER, PARAMETER :: I4B = SELECTED_INT_KIND(9)
```

```
INTEGER, PARAMETER :: SP = KIND(1.0)
```

```
INTEGER, PARAMETER :: DP = KIND(1.0D0)
```

```
...
```

```
INTEGER(I4B) i,j,k
```

```
INTEGER m,n,p
```

```
REAL(SP) x,y
```

```
REAL w,z
```

```
REAL(SP) :: t,u,v
```

```
REAL(SP), DIMENSION(100,200) :: barr
```

```
REAL(SP) :: carr(500)
```

```
COMPLEX(KIND=SP) :: CTEMP(:)
```

```
COMPLEX(DP) :: HPCT, AA, BB(20)
```

6.4 Array Shapes and Sizes

The *shape* of an array refers to both its dimensionality (called its *rank*), and the length of each dimension (called the *extents*)

The F90 *intrinsic function* **shape** returns a one dimensional array (a rank-one array) whose elements are the extents along each dimension.

- **shape**(barr) returns the vector (100,200)

The *size* of an array is its total number of elements,

- The intrinsic **size**(barr) would return 20000.

The extent of each dimension can also be computed by using additional parameters.

- **size**(barr,1) returns 100
- **size**(barr,2) returns 200.

6.5 Memory Mangement

Within *subprograms* (that is, *subroutines* and *functions*), one can have

- automatic arrays that come into existence each time the subprogram is entered (and disappear when the program is exited).

- Example

```
SUBROUTINE dosomething(j,k)
REAL, DIMENSION(2*j,k**2) :: carr
```

Finer control on when an array is created or destroyed can be achieved by declaring *allocatable* arrays

- REAL, DIMENSION(:,:), ALLOCATABLE :: darr

...

```
allocate(darr(10,20))
```

...

```
deallocate(darr)
```

...

```
allocate(darr(100,200))
```

...

```
deallocate(darr)
```

- Yet finer control is achieved by the use of pointers.
- Like an allocatable array, a pointer can be allocated.
- However, it can also be *pointer associated* with a *target* that already exists under another name.

- REAL, DIMENSION(:), POINTER :: parr
REAL, DIMENSION(100), TARGET :: earr

...

parr => earr

...

nullify(parr)

allocate(parr(500))

...

deallocate(parr)

6.6 Fortran 90 Intrinsic Procedures

<code>aint(a,kind)</code>	Truncate to integer value, return as a real kind
<code>anint(a,kind)</code>	Nearest whole number, return as a real kind.
<code>real(a,kind)</code>	Convert to real kind
<code>ceiling(a)</code>	Convert to integer, truncating towards more positive
<code>floor(a)</code>	
<code>all(mask,dim)</code>	returns true if all elements of mask are true
<code>any(mask,dim)</code>	Returns true if any of the elements of mask are true
<code>count(mask,dim)</code>	counts the true elements in mask

`minval(array, dim, mask)` Minimum value of the array elements

`maxval(array, dim, mask)`

`product(array, dim, mask)`

`sum(array, dim, mask)`

$$\text{myarray} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 1 & 12 \end{bmatrix}$$

`sum(myarray, dim=1)=(15,18,21,24)`

`sum(myarray, dim=2)=(10,26,42)`

`size(array, dim)`

`maxloc(array, mask)`

`minloc(array, mask)`

`dot_product(vecta, vectb)`

`matmul(mata, matb)`

6.7 Procedure Interfaces

When a procedure is *referenced* (called) from within a program or subprogram, the program unit must be told the procedure's *interface*, that is, its calling sequence.

- INTERFACE

```
    SUBROUTINE caldat(julian,mm,id,iyyy)
    INTEGER, INTENT(IN) :: julian
    INTEGER, INTENT(OUT) :: MM,ID,IYYY
    END SUBROUTINE caldat
END INTERFACE
```

6.8 Triplet notation

Sections of arrays are identified in Fortran 90 using triplets of the form $l : u : s$. A triplet represent the sequence of subscripts

$$l, l+s, l+2*s, \dots, l+m*s$$

where m is the smallest number such that

$$l+(m+1)s > u \quad (\text{if } s \geq 1)$$

or

$$l+(m+1)s < u \quad (\text{if } s \leq -1)$$

For example, the section $A(3:5, 2, 1:2)$ of an array A is the array of shape (3,2):

$$\begin{array}{ll} A(3, 2, 1) & A(3, 2, 2) \\ A(4, 2, 1) & A(4, 2, 2) \\ A(5, 2, 1) & A(5, 2, 2) \end{array}$$

If l is omitted, the lower bound for the array is assumed. If u is omitted, the upper bound is assumed. If s is omitted, 1 is assumed. The stride s cannot be 0

Expressions in Fortran 90 may contain array sections, specified using triplets, or complete arrays identified by the name of the array without any subscripts.

For example, consider the arrays *a*, *b* and *c* declared as follows:

```
dimension a(100,100) b(100,100), c(100,100)
```

The statement

```
c = a + b
```

assigns to matrix *c* the element-by-element sum of matrices *a* and *b*.

Also,

```
a(1:100, 2) = 0
```

assigns 0 to the second column of *a*. An identical function is performed by the following three statements.

```
a(:100, 2) = 0
```

```
a(1:, 2) = 0
```

```
a(:, 2) = 0
```

Another example is

```
a(51:100, 4) = b(1:50, 4) * c(30, 31:80)
```

```
a(51:100, 4) = a(50:99, 4) + 1
```

- The *rank* of an array is the number of dimensions.
- The *shape* of an array is determined by its rank and its extent in each dimension.
- All the objects in an expression or assignment statement must be *conformable*. Two arrays are conformable if they have the same shape. A scalar is conformable with any array.
- Any intrinsic operation defined for scalar objects may be applied to conformable objects. Such operations are performed element-by-element to produce a resultant array conformable with the array operands.
- The masked array assignment is used to perform selective assignment to arrays. For example, in the statement

$$\text{where}(\text{temp} > 0) \text{temp} = \text{temp} - \text{reduce_temp}$$
only those elements in the array `temp` which are `> 0` will be decreased by the value `reduce_temp`.

In the following compound statement,

```
where (pressure <= 0)
    pressure = pressure + inc_pressure
    temp = temp - 5.0
elsewhere
    raining = .true.
end where
```

the array `pressure` is modified only where it is `<= 1`. Also, the array `temp` is modified in the corresponding locations (i.e. in the same locations as `pressure`). Finally, the array `raining` is assigned `.true.` only in the locations that correspond to those element of `pressure` which are `> 1`.

- The mask of the `where` statement is like another operator on the right-hand side of all the assignment statements in the body of the `where` statement and therefore has to be conformable to the right-hand side expression and to the array on the left-hand side.
- There are a collection of intrinsic functions designed to operate on arrays. These will be described as needed.